## **OFFICIAL SYLLABUS**

### Math 435, Foundations for Euclidean and Non-Euclidean Geometry

(Adopted - Spring 2004; Committee: Drs. J. Bryden, M. Hasty, C. Lu, J. Parish)

**Catalog Description**: Points, lines, planes, space, separations, congruence, parallelism and similarity, non-Euclidean geometries, independence of the parallel axiom. Riemannian and Bolyai-Lobachevskian geometries. Prerequisites: 250, 321, and either 320 or 350, or consent of instructor.

#### **Course Description:**

- A. Euclidean Geometry.
  - (1) The axioms of Euclidean Geometry.
  - (2) Isometry, congruence, SSS, SAS, and ASA.
  - (3) Parallel lines.
  - (4) Pons Asinorum, The Star Trek lemma.
  - (5) Similar Triangles, power of the point.
  - (6) Medians, Centroid.
  - (7) Incircle, Excircles, Circumcircle, the Law of Cosines, the Law of Sines
  - (8) The Euler Line, the Nine Point circle.
- B. Constructions using a compass and straightedge.
  - (1) The Rules.
  - (2) Some examples, Basic results.
  - (3) The Algebra of constructible lengths.
  - (4) The Regular Pentagon, other constructible figures.
  - (5) Trisecting an arbitrary angle.
- C. Hyperbolic Geometry.
  - (1) Models. Results from Neutral Geometry.
  - (2) Parallel and Ultraparallel lines.
  - (3) Review of complex numbers. The Poincare upper half plane model.
  - (4) Vertical (Euclidean) lines.
  - (5) Isometris.
  - (6) Inversion in the circle.
  - (7) Fractional linear transformations. The cross ratio.
  - (8) Translations, rotations, and reflections.
  - (9) Lengths, the area of triangles.
  - (10) The axioms of Hyperbolic Geometry.
- D. Elliptic Geometry.
  - (1) Introduction to Spherical Geometry.
  - (2) The area of triangles
  - (3) The geometry of spherical triangles.
  - (4) The axioms.

# Textbook: A survey of classical and modern geometries, with computer activities, by Arthur Baragar, Prentice Hall, 2001.

Sections to be covered in the textbook:

- 1. Chapter 1, Euclidean Geometry: sections 1.1 1.13
- 2. Chapter 3, Constructions using a compass and straightedge: sections 3.1-3.7
- 3. Chapter 6: Hyperbolic Geometry: sections 6.1, 2, and 4.
- 4. Chapter 7: The Poincare models of Hyperbolic Geometry: sections 7.1 13
- 5. Chapter 10: Spherical Geometry: sections 10.1, 10.3, 10.7, and 10.8.

#### Any instructor should cover all of the material specified; additional sections are optional.